



Skills:

Organized
Leadership
Good Time Management
Flexible
Detail Oriented

Software:

Adobe Photoshop
Adobe Illustrator
Adobe Premier Pro
Adobe After Effects
Toon Boom Harmony
Procreate
Autodesk Maya
Microsoft Word
Microsoft Excel
Unreal Engine

Languages:

English
Mandarin

Education:

Bachelor of Fine Arts, Animation

September 2021 – May 2025

Savannah College of Art and Design, Savannah GA, US

Courses of Study included

Illustration, Art histories, Public Speaking, Business, Minor in Concept Design for Animation and Games

Work Experience:

Void Pets

Aug 2025 – Present

Freelance 2D Animator

- Developed 2D animated short-form content for the social media page of a wellness mobile game.
- Involved in the ideation, storyboarding, sound design, animation, cleanup and compositing phases of production.

Freelance Illustrator

2022 – Present

- Undertook various commissioned work, developing clients original characters
- Organized and ran a booth selling prints at a convention.

Film Works:

Reverie: Uharn Tan and Cas Isaac

Summer 2024 – Spring 2025

- Co-director of 2025 capstone film, Reverie. Overseeing production and guiding the vision of the film.
- Oversaw visual development for the film's environments and character design.
- In charge of rough animation and clean up, providing detailed critique.

SCAD Animation Studios: Time Flies

Winter – Spring 2024

- Assisted with cleaning up rough animation for the film.
- Helped with implementing 3D lighting onto 2D characters using a custom extension of Nuke called Pantheon.

Awards:

- Summa Cum Laude at Savannah College of Art and Design (Fall 2021 – Spring 2025)
- Savannah College of Art and Design academic honors and merit scholarship
- Credley Adobe Photoshop Certified Professional

Internships:

Buta Productions

Nov 2025 – Present

Rough animation trainee

- Received training on anime-style rough animation and in-betweening techniques
- Completed various animation exercises that were provided by the company.

Nextofkin Creatives

Summer 2024. Singapore

Motion Design Intern

- Assisted with developing storyboards as part of the pre-production process for various design projects.
- Helped with video editing and creating text transitions in Adobe After Effects.
- Created an animated sticker set for the company as part of a personal internship project.

Kohler Co.

July 2018. Shanghai, China

Design Intern

- Contributed to conceptualizing innovative ideas to improve user experience in the bathroom.
- Assisted in compiling desktop research on beauty and makeup integrations in the bathroom space, subsequently presenting my findings to the design team.

Website: www.uharn.com